

[#25] Billina, Bantam ♀

Hit Points

6 HITS

Character Background

You are supernatural spirit in animal form, a Bantam Chicken. You are a totem, a spirit guide, to Zarsin[#10]. This means that you can give the Kobold extra abilities.

You got your name from a farmer who was confused about your gender. He originally called you Bill. Once the plague rats you summoned had finished chewing his dead body, you decided to take the name Billina. You never tire of talking about life on the farm.

Goals

The ways of the werechicken are strange and mysterious. You realize that Zarsin[#10] must protect his identity for his own safety. If he asks you to assist in an ability, you must ensure that it is done discreetly.

- Guide Zarsin[#10] in the ways of the werechicken
- Escape the plane alive

Enemies

You despise anybody who eats a chicken or tries to kill Zarsin[#10].

Allies

You must guide Zarsin[#10] in the ways of the werechicken.

You notice that Fahved [#11] has a Magpie named Archibald[#26] who can speak Poultraguese, the language of chickens.

Items

None

Special Abilities

Talk with Chickens: You can communicate with chickens including werechickens. This sounds like clucking to anyone listening.

Plague Brood: You will lay 1-6 eggs that will instantly grow to an unnatural size and hatch plague-ridden chickens. This costs two cards.

Poultry Awareness: You can give you the general direction of other chickens including werechickens. To others this appears to be a cute chicken dance. This costs one card.

Golden Egg: You can lay a shiny, golden egg. This costs one card.